

a) Define orientation of \vec{AC} in U .

b) The block undergoes the ff motion in sequence

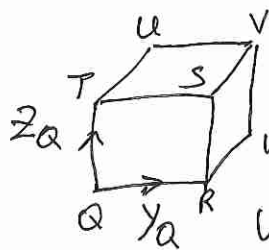
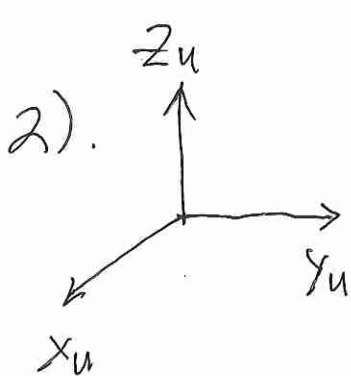
1st) Rot ($x_u, 60^\circ$)

2nd) Rot ($AC, 90^\circ$)

3rd) Trans ($\vec{BG}, 6m$)

* Find the new coordinates of C in U

c) Find the coordinates of u in C after the 3 motions.

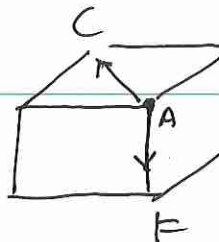


Block Q is positioned & oriented in U such that

$$T_Q = \begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & \sqrt{3}/2 & -1/2 & 1 \\ 0 & 1/2 & \sqrt{3}/2 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Draw Block Q in U

a)
$${}^u \vec{AC} = \begin{pmatrix} \Delta x \\ \Delta y \\ \Delta z \end{pmatrix} = \begin{pmatrix} -2 \\ 0 \\ -3 \end{pmatrix} \times \frac{1}{\sqrt{(-2)^2 + (-3)^2}}$$

b)  Let $\vec{AC} = {}^u x_A = {}^u \vec{AC}$ (above)
 $\vec{AF} = {}^u y_A = \begin{pmatrix} 0 \\ -1 \\ 0 \end{pmatrix}$
 ${}^u z_A = {}^u x_A \times {}^u y_A$

$${}^u T_A = \begin{pmatrix} {}^u x_A & {}^u y_A & {}^u z_A & 12 \\ & & & 1 \\ & & & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = {}^u T_{A0}$$

$${}^u T_{A1} = \text{Rot}(x, 60^\circ) {}^u T_A, \quad \text{Rot}(x, 60^\circ) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos 60 & -\sin 60 & 0 \\ 0 & \sin 60 & \cos 60 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^u T_{A2} = {}^u T_{A1} \text{Rot}(x, 90^\circ), \quad \text{Rot}(x, 90^\circ) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^u T_{B0} = \begin{pmatrix} {}^u x_{B0} & {}^u y_{B0} & {}^u z_{B0} & {}^u p_{B0} \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$${}^u x_{B0} = \begin{pmatrix} 0 \\ -1 \\ 0 \end{pmatrix} \quad {}^u y_{B0} = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \quad {}^u z_{B0} = \begin{pmatrix} -1 \\ 0 \\ 0 \end{pmatrix} \quad {}^u p_{B0} = \begin{pmatrix} 12 \\ 1 \\ -3 \end{pmatrix}$$

$${}^{A0} T_{B0} = {}^{A0} T_{A0} {}^u T_{B0} = ({}^u T_{A0})^{-1} {}^u T_{B0}$$

$$A_2 T_{B_2} = A_0 T_{B_0}$$

$${}^u T_{B_2} = {}^u T_{A_2} A_2 T_{B_2}$$

$${}^u T_{B_3} = {}^u T_{B_2} \text{Trans}(b, 0, 0)$$

$$\text{where Trans}(b, 0, 0) = \begin{pmatrix} 1 & 0 & 0 & b \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$${}^u P_{C_3} = {}^u T_{B_3} {}^{B_3} P_{C_3} //$$

$${}^{B_3} P_{C_3} = {}^{B_0} P_{C_0} = \begin{pmatrix} 0 \\ 0 \\ +2 \\ 1 \end{pmatrix}$$

c). Cannot find coords of u in C
since frame C is not defined.

However, we can find coords of u in Frame B
since B is defined.

$${}^{B_3} T_u = {}^u T_{B_3}^{-1}$$

$${}^{B_3} P_u = {}^{B_3} T_u \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} //$$

2). Since $\sin 60^\circ = \frac{\sqrt{3}}{2} = \cos 30^\circ$

$$\cos 60^\circ = \frac{1}{2} = \sin 30^\circ$$

