CHAPTER 4

Force Transformation and Robot Statics



Actuator Forces in Joints

Learning Objectives

- Relate joint actuator forces with endeffector forces
- Transform forces in different frames

 Compute forces felt at different parts of links/robots





Static Forces in Manipulators



Static Forces in Manipulators

 $\begin{cases} \sum \mathbf{F} = 0 \quad \mathbf{f}_{i} - \mathbf{f}_{i+1} = 0\\ \sum \text{Torques about origin of frame i-1} = 0\\ \mathbf{n}_{i} - \mathbf{n}_{i+1} + (\mathbf{p}_{i} - \mathbf{p}_{i-1}) \times (-\mathbf{f}_{i+1}) = 0 \end{cases}$

If we start with a description of the force and moment applied by the last link (end-effector) to the environment, we can calculate the force and moment applied by each link working from the last link down to the base, link ϕ .

 $\begin{cases} \mathbf{f}_{n+1} \\ \mathbf{n}_{n+1} \end{cases}$ Force exerted by the manipulator hand on its environment.

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Static Forces in Manipulators

Recursive Equations:

$$\mathbf{f_i} = \mathbf{f_{i+1}} \\ \mathbf{n_i} = \mathbf{n_{i+1}} + (\mathbf{p_i} - \mathbf{p_{i-1}}) \times \mathbf{f_{i+1}}$$
 all vectors
expressed in
same frame
(e.g. base frame ϕ)

What forces are Needed at the Joints in order to Balance the Reaction Forces & Moments acting in the link

$$\mathbf{T_{i}} = \begin{cases} \mathbf{n_{i}^{T} \mathbf{z_{i-1}}} & \text{for a rotational link i} \\ \mathbf{f_{i}^{T} \mathbf{z_{i-1}}} & \text{for a translational link i} \end{cases}$$

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- When forces act on a mechanism, work (in the technical sense) is done if the mechanism moves through a displacement
- Principle of <u>VIRTUAL WORK</u> allows us to make certain statements about the static case by defining a <u>VIRTUAL DISPLACEMENT</u> δx that is experienced <u>without passage of time</u> dt = 0 (infinitesimal)

• Since work has units of energy, it must be the same measured in any set of generalized coordinates



- But $\delta \mathbf{x} = \mathbf{J} \, \delta \mathbf{q}$
- Therefore $\mathbf{F}^{\mathrm{T}} [\mathbf{J} \, \delta \mathbf{q}] = \underline{\tau^{\mathrm{T}} \, \delta \mathbf{q}}$

$$\mathbf{F}^{\mathrm{T}} \mathbf{J} = \mathbf{\tau}^{\mathrm{T}}$$

$$\tau = \mathbf{J}^{\mathsf{T}} \mathbf{F}$$

$$\zeta \quad \zeta$$
expressed in the same (consistent) Frame

Valid only at non-singular configurations

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• When the Jacobian loses full rank, there are certain directions in which the end-effector cannot exert static forces (through joint actuation) as desired



- That is, if **J** is singular, the equation is not valid
 - F could be increased or decreased in certain directions with no effect on the value calculated for τ
 - These directions are in the null-space of the Jacobian

• Note that a Cartesian space quantity can be converted into a joint space quantity without calculating any inverse kinematic functions.







$\begin{array}{l} Cartesian \ Transformation \ Of \\ Static \ Force \\ {}^{A}n_{B} = -{}^{A}n_{R} = {}^{A}n_{C} + ({}^{A}p_{B} - {}^{A}p_{C}) \ge {}^{A}f_{R} \\ {}^{A}n_{B} = {}^{A}n_{C} + ({}^{A}p_{B} - {}^{A}p_{C}) \ge (-{}^{A}f_{C}) \end{array}$

$$\mathbf{A}\mathbf{n}_{B} = \mathbf{A}\mathbf{n}_{C} + (\mathbf{A}\mathbf{p}_{C} - \mathbf{A}\mathbf{p}_{B}) \mathbf{X} \mathbf{A}\mathbf{f}_{C}$$

$$\mathbf{A}\mathbf{n}_{B} = \mathbf{A}\mathbf{n}_{C} + (\mathbf{A}\mathbf{R}_{B} \mathbf{B}\mathbf{p}_{C}) \mathbf{A}\mathbf{f}_{C}$$

in Matrix Form



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But in typical applications, we would like to relate

$$\begin{bmatrix} {}^{C} \mathbf{f}_{C} \\ {}^{C} \mathbf{n}_{C} \end{bmatrix} \text{ with } \begin{bmatrix} {}^{B} \mathbf{f}_{B} \\ {}^{B} \mathbf{n}_{B} \end{bmatrix}$$

[e.g. sensor readings will be expressed in local frame of sensor]

We can transform vectors **f** & **n** like any other vector via Rotation Matrices

$$\begin{bmatrix} \mathbf{A} \mathbf{f}_{\mathbf{C}} \\ \mathbf{A} \mathbf{n}_{\mathbf{C}} \end{bmatrix} = \begin{bmatrix} \mathbf{A} \mathbf{R}_{\mathbf{C}} & \mathbf{0} \\ \vdots & \vdots & \mathbf{0} \end{bmatrix} \begin{bmatrix} \mathbf{C} \mathbf{f}_{\mathbf{C}} \\ \mathbf{C} \mathbf{n}_{\mathbf{C}} \end{bmatrix}$$





